

### Plain Bob matching game

This game can be used when starting to learn work inside or starting touches, so that you can practise recalling instantly which piece of work to do the next time after a dodge (in a plain course) or a bob in a touch.

In order to get your circle of work knowledge really slick, so you always know which dodge to do next, we have invented a game. There are three sets of cards. If they are printed on card they can be cut out to make the play pieces.

- **Set 1 blue - has each dodge for Bob doubles on a card.**
- **Set 2 green - has the same dodges, one on a card.**
- **Set 3 yellow - has the bob calls, one on a card.**

Instructions:

- Place the blue cards face up, spread out so you can see them.
- Choose either set 2 or set 3, depending on whether you are ringing plain courses or touches. Place these cards in a stack, with the writing face down.
- Set a timer to one minute.
- Turn one card over from the face down deck, then grab the face up card that is what you will do next time. Place these two cards to one side and turn up another card.

The idea is to see how quickly you can make the match, how many dodges can you match in a minute.

The cards can be adapted to any method.